

Beyond Pop-Ups

Engineering a browser firewall to respect user's consent preferences, without the UX nightmares.





1. How we got here

2. Engineering a way out of here



Pops-ups are back. What went wrong?

Web teams rely on **conversion funnels**, which track a user's journey from landing on the website to converting, **but...**

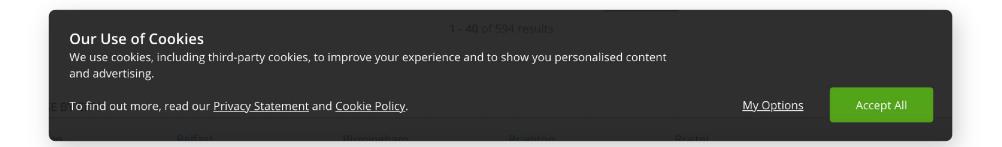
... GDPR requires websites to get consent before collecting data about a user. So...

Outcome:

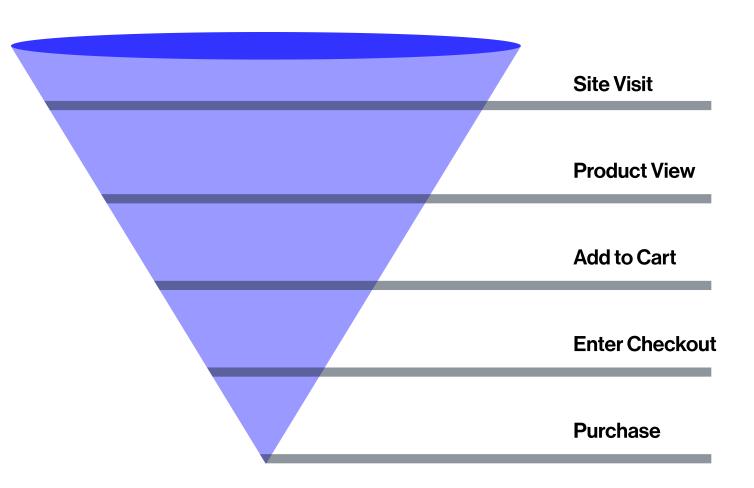
In order to get the full conversion story, while complying with modern privacy laws, companies ask for consent as early as possible.



The Status Quo UX



Get consent and begin tracking + uploading





The pop-up remains the best way to get consent as early as possible.

We ask for consent as early as possible because we need to start tracking as early as possible.



Are pop-ups really the new user experience, now and forever?

Our Use of Cookies

We use cookies, including third-party cookies, to improve your experience and to show you personalised content and advertising.

To find out more, read our Privacy Statement and Cookie Policy.

My Options

Accept All

To get past pop-ups, we need to gain the ability to ask for consent later in the user journey.

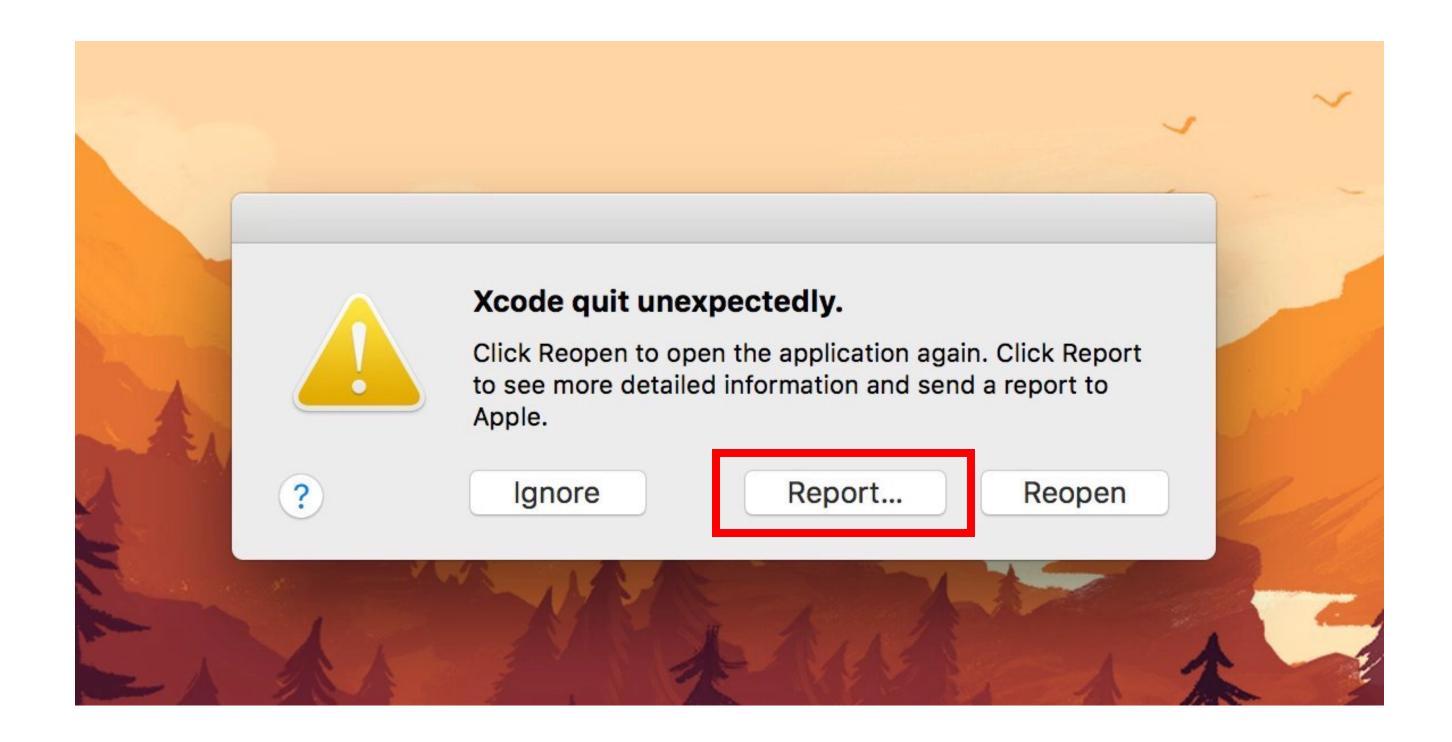
Create an account

janedoe@protonmail.com

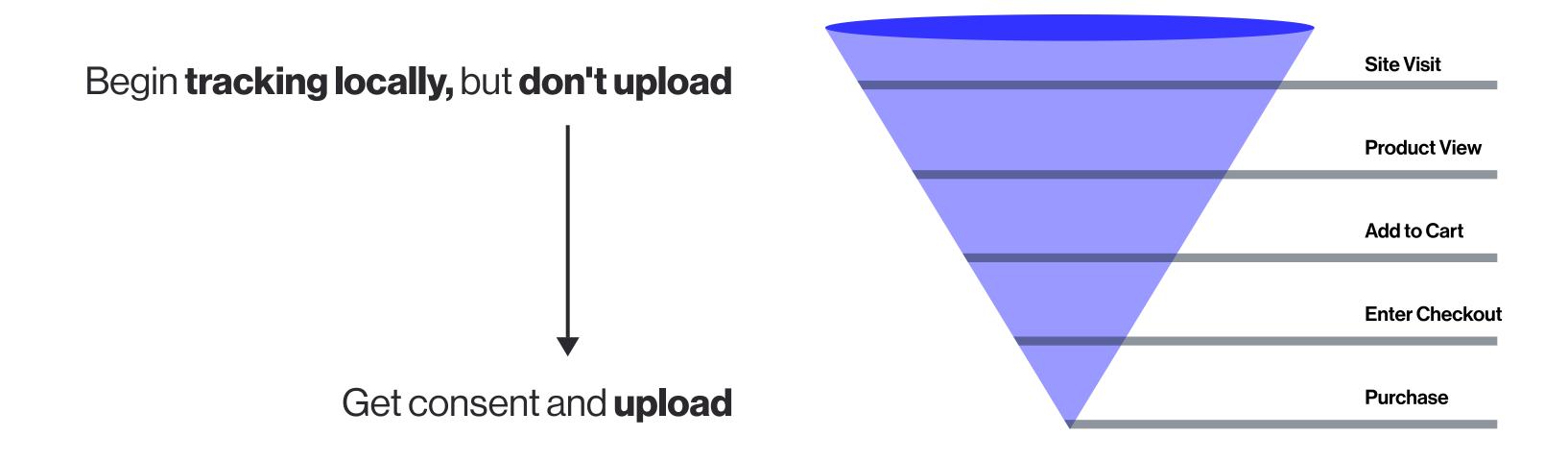
Share information about how you arrived here.

Create an account





To do so, we need local tracking.



Share information about how you arrived here.



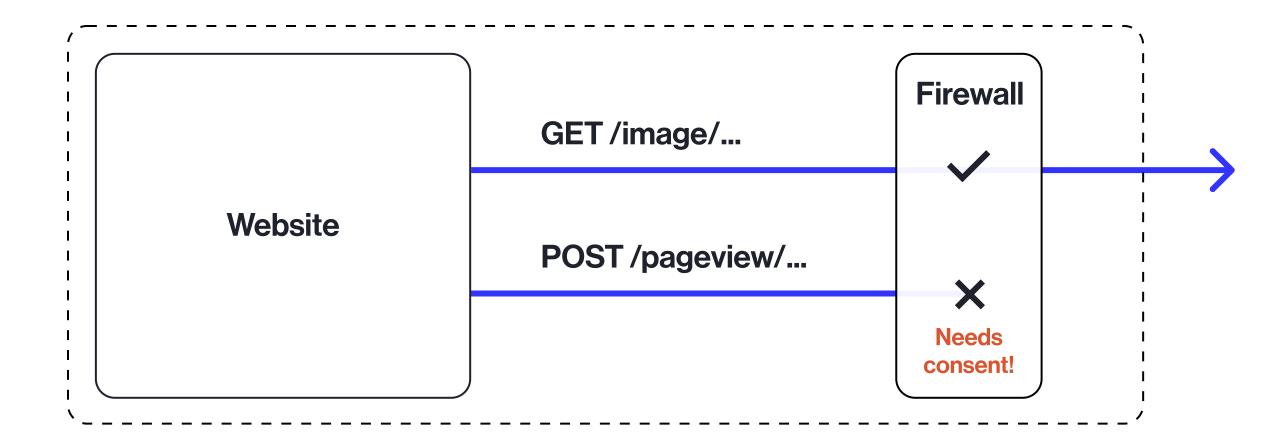
Switching to local tracking is hard

- Most analytics happen through imported third-party scripts, like Google Analytics.
- When imported, these scripts begin tracking and uploading
- It's very difficult to alter the functionality of third-party scripts.

How can consent managers block trackers from uploading data?



What if there were a firewall?



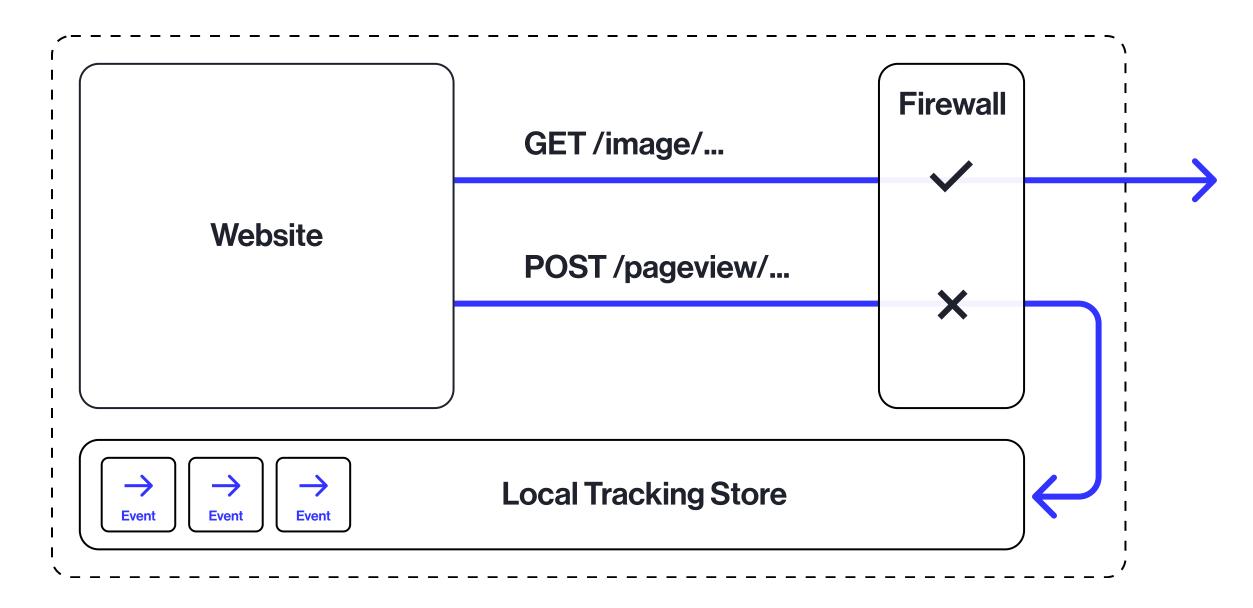
Governance rules could be set on all network traffic

Essential network traffic could be allowed through

Tracking could be blocked or allowed based on consent



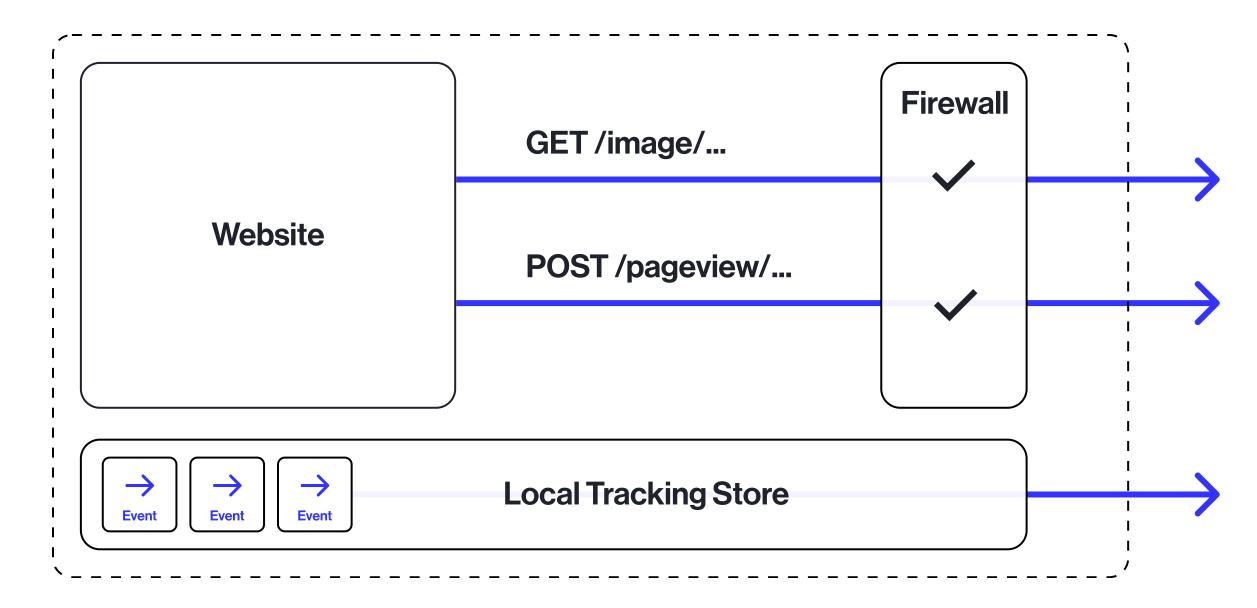
Quarantining Traffic



A firewall could locally store tracking events.



Replaying Traffic



After consent is given, locally stored events could be uploaded, and new tracking let through.

Share information about how you arrived here.



Building a Firewall in the Browser: An Engineer's Journey



Idea 1

Sandboxed iframe Documents

Parent Document

```
<html>
    <head><title>My Website</title></head>
    <script src="//example.com/analytics.js" />
    </html>
```

Sandboxed iframe with imported JS

```
<html>
    <head><title>My Website</title></head>
...

<iframe sandbox>
    #document
    <html>
        <head><title>My Website</title></head>
...

        <script>
            const tracker = document.createElement('img');
            tracker.src = '//pixel.example.com';
            document.body.appendChild(tracker);
            </script>
            </html>
        </html>
        </html>
```

Parent Document

1. Receive Event

5. Perform DOM mutation

Event

MutationRecord

Sandboxed iframe

2. Receive Event

3. Perform DOM mutation

4. Dispatch mutation back to Parent

Parent Document

1. Receive Event

5. Perform DOM mutation



Would this mutation violate the user's consent preference?

No



2. Receive Event

3. Perform DOM mutation

4. Dispatch mutation back to Parent



Quarantine

Results

Sandboxed iframe Documents

- Simple implementation that proved this can work
- High CPU demand, scalability problems
- Mis-ordered replays could cause site functionality breakage
- <script async> and <script defer> issues



ldea 2

Dynamic Content Security Policies

```
<html>
    <head>
        <title>My Website</title>
        <meta
            http-equiv="Content-Security-Policy"
            content="default-src 'self' allowed-url.com 'unsafe-inline' 'unsafe-eval'"
        >
        </head>
        ...
        </html>
</html>
```

This allows network requests to:

- /any/path/on/this/url
- allowed-url.com



CSP when opted out

CSP when opted in



</html>

Results

Dynamic Content Security Policies

- Highly effective at blocking tracking attempts
- Doesn't offer an easy way to locally quarantine traffic
 - HTTP POST body data lost
 - Limited metadata from blocked events
- On a given page-load, a CSP can only be updated to become more strict
 - Opting in would require a page reload

What should the default behavior be for unknown network requests?

- We don't know if it's for tracking or essential purposes.
- Should be up to the site owner



Idea 3

Patchers and Virtual DOM

Patch the prototype of each JavaScript API and Element which may generate a network request.

Easy part: Fetch, XHR, Workers, WebSockets, navigator.sendBeacon, and more fetch('http://example.com/movies.json');

Hard part: HTML DOM Elements such as images often cause network requests too



Example

Patching Image.src

We patch Image.src ...

```
const nativeImageSrc = Object.getOwnPropertyDescriptor(
   Image.prototype,
   'src'
);

Object.defineProperty(Image.prototype, 'src', {
        ...nativeImageSrc,
        set(url) {
        if (allowed) {
            return nativeImageSrc.set.call(this, url);
        } else {
            // quarantine mutation
        }
    }
});
```

Simplified example.

... so code like this can be regulated

```
const tracker = document.createElement('img');
tracker.src = '//pixel.example.com';
document.body.appendChild(tracker);
```



Exceptions

Patching Image.src

This network request is regulated by a patch to the constructor ...

```
const tracker = document.createElement('img');
tracker.src = '//pixel.example.com';
document.body.appendChild(tracker);
```

... but this one slips by!

```
const elt = document.getElementById("#my-div");
elt.innerHTML = '<img src="//pixel.example.com">';
```

Because innerHTML does not use the Image constructor!

This is true for all DOM APIs that take HTML strings as input (outerHTML, etc.)



Using Virtual Documents to patch innerHTML

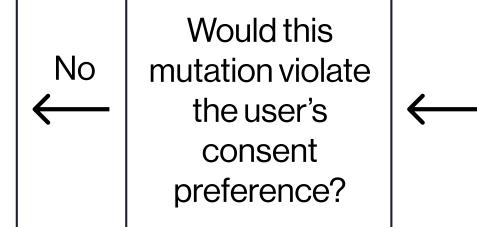
Parent Document

1. Set innerHTML

4. Perform DOM mutation

```
<div id="my-id">
    <img src="data:[placeholder]">
     <img src="/logo.png">
    </div>
```

2. Patched innerHTML setter creates virtual document



Virtual Document (Sandboxed)

```
<html>
<head>...</head>
<body>
<div id="my-id">
        <img src="//pixel.example.com">
              <img src="/logo.png">
             </div>
</body>
</html>
```

3. Check for request-causing DOM nodes.

Quarantine

Yes

There's a lot to cover!

- Fetch, XHR, EventSource, Beacon, WebSocket
- <script> <style>
- prefetch, prerender, preconnect
- <iframe>
- , <video>, <audio>
- <object>, <embed>, <applet>
- <a ping>
- @font-face
- WebWorker, SharedWorker, Service Workers
- WebTransport
- ... and many more!

Patchers, virtual documents, and sometimes CSP cover everything.



Winner: Patchers and Virtual DOM

Blazing fast!

- No CPU strain; memory bloat
- Tested on heavy sites
 - Email clients
 - Video streaming platforms
 - Multi-user collaboration apps
 - Sites with dozens of trackers

Complete!

Governs every type of network request.

Replay works!

We can ask for consent when it makes sense.



airgap.js

Policy-based data flow governance.

<script src="//cdn.transcend.io/cm/:id/airgap.js"></script>

Size: 33kb



Thank you

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