

Privacy UX Truths and Design Guidelines

Presented by



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While technology and regulation may change rapidly, there are **fundamental truths about privacy UX** that remain constant over time

Understanding these truths can help us **design products** that **respect users'** privacy

3 privacy truths

Representing user needs drawn from research

3 design guidelines

to address these truths in products

3 privacy truths

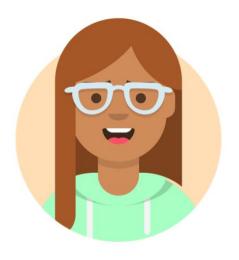






Alyssa

School Teacher 2009



2009

- Avatar was the top grossing film
- The year of the social network
- No Instagram



Alyssa loves social networks.





She is trying to lose weight, and is worried her friends will see her weight loss ads.



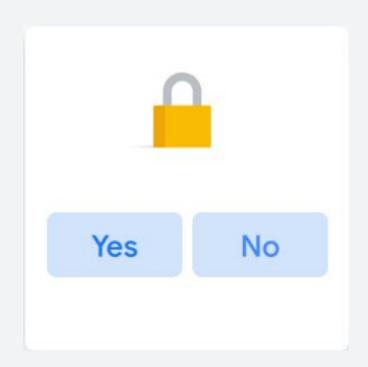


Alyssa was tagged in a picture, and is worried that her boss may have seen it.





Despite having these concerns, she still **dismisses privacy reminders**.





Riku

Financial Advisor 2019

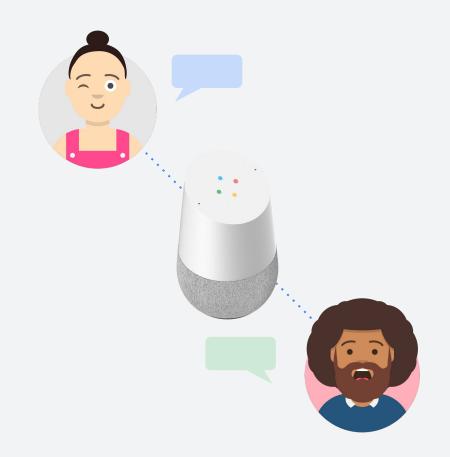


2019

- Avengers: Endgame is the top grossing film
- IoT is on the rise
- Instagram is thriving



Riku loves new technology and has invested heavily in IoT throughout his home.





When he tried to access his settings, he was frustrated by the overwhelming amount of information.



Privacy UX truths remain consistent over time

3 themes about truths

around privacy UX needs drawn from research

O1 Privacy is complex and contextual.

O2 Multiple factors shape privacy "ABCs" (attitudes, behaviors, comprehension).

Privacy is often **not users' main task**, even though it's important to them.

01



Privacy is complex and contextual

Privacy is a complex concept with many interpretations



People face a variety of security and privacy threats



Companies



Local threats



Hackers



Government

Privacy UX truths and design guidelines

Global survey participants were concerned about....

Hackers 77%

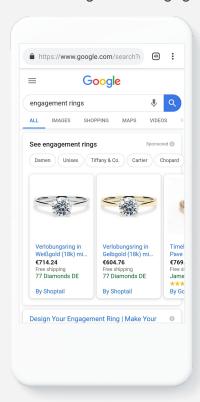
Tech companies 47%

Friends & family 25%



Privacy attitudes and needs are contextual — everyone is privacy sensitive sometimes

A user might think it's generally useful to save their shopping activity...but might become privacy sensitive when looking for an engagement ring





When I watch online movies, the movies open in a pop-up player of a third party. They don't care about what kind of people are watching. They show ads of scantily-clad women. I was watching it with my mom [once] and it became pretty embarrassing."

Source: Agarwal et al. "Do Not Embarrass..." SOUPS. 2014

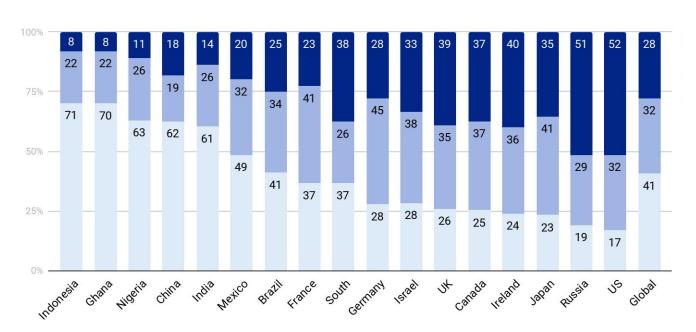
Geographic and cultural differences exist (and matter)

தயவு செய்து அசுத்தம் செய்யாதீர் DOWNLOAD (டவுன்லோடு கேட்டு செய்யவும்)

Sources: Cho et al. "Collective Privacy Management..." ACM Trans.Comput-Hum Interact. 2018, Cho et al. "A multinational study.." New Media & Society. 2009, CIGI-Ipsos Global Survey on Internet Security and Trust 2019, Li et al. Cross-Cultural Privacy..." PETS. 2017, Miltgen and Peyrat-Guillard "Cultural and generational influences..." Eur. J of Info. Sys. 2019, Rho et al. Differences in online privacy and security attitudes..." ECIS. 2018, Ur and Wang "A cross-cultural framework..." WWW. 2013.

Privacy perceptions differ across 15 countries

How possible is it for you to have privacy in today's world?



Slightly Possible /
Not at all Possible

Somewhat Possible

Extremely Possible /
Very Possible

02



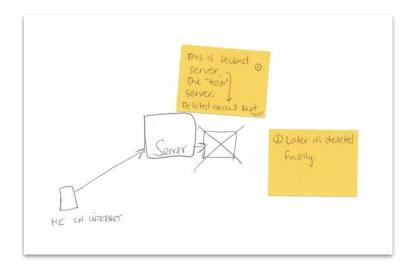
Multiple factors shape privacy "ABCs"

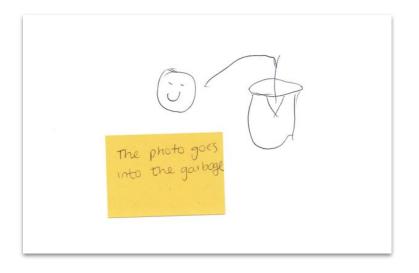
(attitudes, behaviors, comprehension)

"Folk" models impact how people interact with and understand online systems

Educational background Interactions with products Design of products News stories Real-world associations Past experiences online Conversations with friends & family

Sources: Kempton. "Two Theories of Home Heat Control." Cognitive Science. 1986, Yao et al. "Folk models of online behavioral advertising." CSCW. 2017, Kang et al. "My data just goes everywhere..." SOUPS. 2015. Wu and Zappala. "When is a tree really a truck..." SOUPS. 2018, Oates et al. "Turtles, locks, and bathrooms..." PETS. 2018, Eslami et al. "First I 'Like' it, then I hide it..." CHI. 2016, Fulton et al. "The Effect of Entertainment Media..." SOUPS. 2019





03



Privacy is often not users' main task

Privacy is often not users' primary task, even though privacy is important to them



Privacy can become a primary task based on privacy / security events or life circumstances

Security or privacy events

Users may look for security or privacy settings after experiencing a potential or actual security or privacy event (e.g., news stories, account compromise, security alerts, etc.)

Life circumstances

At-risk users may face circumstances that put them at greater risk (e.g., survivors of intimate partner abuse, activists, journalists, etc.) A user might see a segment about hackers on the morning news and want to make sure Google is really keeping my emails safe

A survivor of intimate partner abuse might focus on how to prevent their abuser from accessing their location

Sources: Sleeper et al. "Tough times at transitional homeless shelters." CHI. 2019, Matthews et al. "Stories from survivors..." CHI. 2017, Angulo and Ortlieb. ""WTH..!?! Experiences, Reactions and Expectations..." SOUPS. 2015.

People find transparency, education, and control helpful, but the wrong balance can be harmful



Users typically want privacy when they need it, rather than as an interruption

I'm driving...you're not going to distract me with a privacy notification...It'd be better 'no, thanks later' - maybe on an email"





Design guidelines

3 early-stage design guidelines

to address these truths in product

- 01 Deliver appropriate outcomes
- 02 Design for the context
- 03 Craft with care

01

Deliver appropriate outcomes

Deliver appropriate outcomes



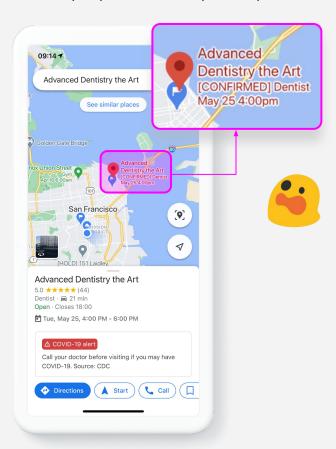




Design around privacy-focused critical user journeys, instead of privacy personas

Privacy problem

User may experience unexpected personalization



Deliver appropriate outcomes



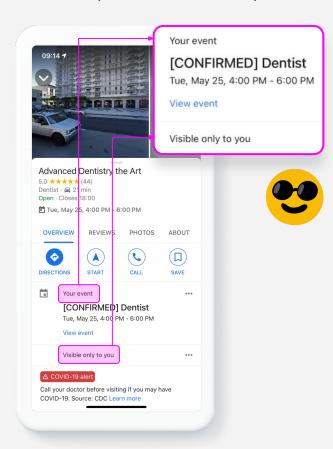




Design around privacy-focused critical user journeys, instead of privacy personas

Privacy CUJ

Provide easy access to feature explanation and control



Deliver appropriate outcomes







Design around

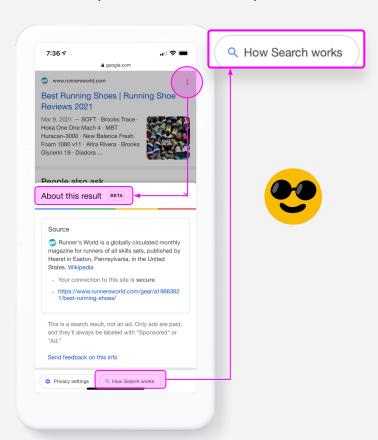
privacy-focused critical

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Provide easy access to feature explanation and control



Deliver appropriate outcomes

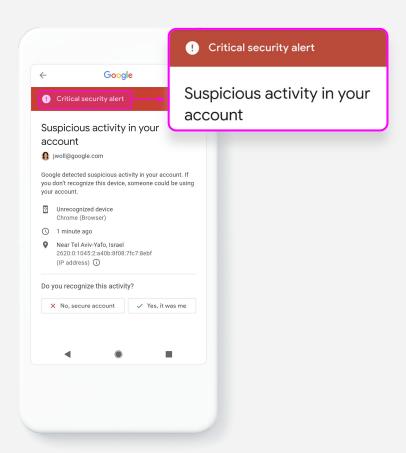






Promote agency, at privacy touchpoints

Reactive



Deliver appropriate outcomes



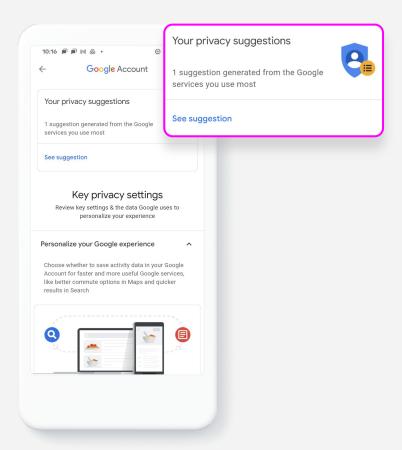




Privacy is often not users' main goal

Promote agency, at privacy touchpoints

Proactive





Privacy is complex and contextual



Multiple factors shap privacy "ABCs"



Privacy is often not users' main task

Test for global context









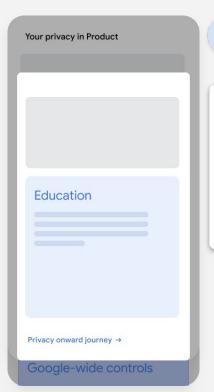


Privacy is complex and contextual





Design with **progressive** disclosure to align with the user journey



Input chip: hover state X





Dialog Title

Lorem ipsum dolor sit amet, consectetur adipisicing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris.

Label

Label

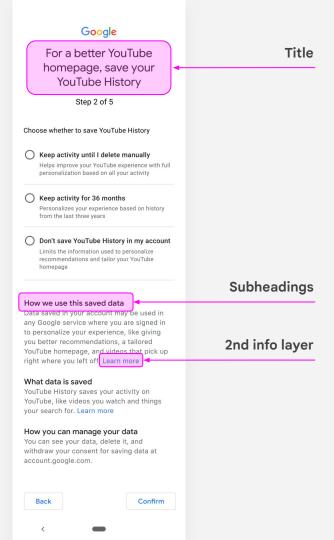








Use content design for progressive disclosure



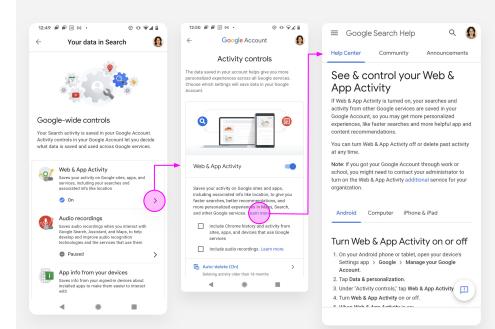


Privacy is complex and contextual





Design with **progressive disclosure** to align with
the user journey

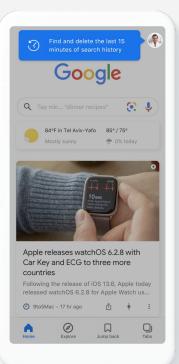


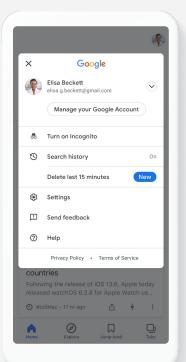






Give users an **easy path** to meaningful choices and controls











Privacy Actions

- "delete the last thing I said to you"
- "forget everything I said today"
- "erase my history from last week"





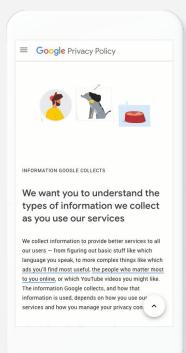
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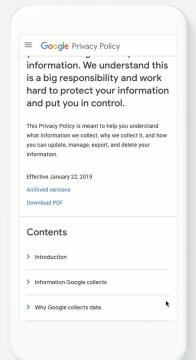


Multiple factors shape privacy "ABCs"



Optimize for comprehension by breaking up experiences with design, illustration, video, and real-life examples







Privacy is complex and contextual



Multiple factors shape privacy "ABCs"



Privacy is often not users' main task

Promote & enforce consistency

















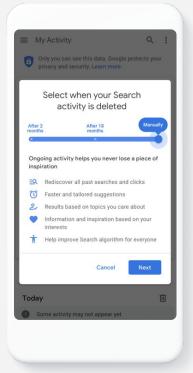


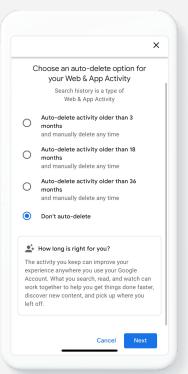


Privacy is often not users' main task

Balance design tradeoffs, so users don't need to

Provide control but not too many controls





Before

After

Takeaways

Takeaways for the PEPR community

Privacy UX is a challenging and constantly
evolving space...but we can start by
thinking about how to account for constants
(while adapting this guidance to specific
product goals)

Takeaways for the PEPR community

But, this is just the start of the conversation...we'd like to challenge the PEPR community to expand and build on this set of "truths" and guidelines — what are fundamentals about user needs & design that our industry would benefit from?

Thank You



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